Human Interaction

**When we need people the most:**

- Afraid and anxious
- Want to compare feelings
- "misery loves company" (Stanley Schachter)
- people who are more anxious seek out company more than less anxious people

**Comparing experiences**
- Uncertainty about oneself

Choosing Friends

1. **Physical proximity** - distance from one another
   - Ex. Friends from neighborhood
   - Helps make friends, but may not last

2. **Reward Values** - what determines whether people will like each other
   1. stimulation value - interesting or imaginative or can introduce you to something new
   2. utility value - cooperative and helpful
   3. ego-support value - sympathetic and supportive

3. **Physical appearance**
   - Discrimination
     - Ex. Obesity

4. **Approval**
   - Study: evaluations of oneself are more meaningful if there is a mixture of good and bad
     - Give bad news first, then good!!!!!!

5. **Similarity**
   - Backgrounds, attitudes, and interests
   - **complementary** - opposite types sometimes occur but not as often